



“Eyes On The Solar System” A Real-time, 3D-Interactive Experience For Planetaria and Beyond

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Abstract

NASA’s Jet Propulsion Laboratory is using video game technology to immerse the general public and mission personnel in our solar system and beyond. “Eyes on the Solar System,” a cross-platform, real-time, 3D-interactive application that runs inside a Web browser, will be released worldwide this year. It gives the user an extraordinary view of our solar system by virtually transporting them across space and time to make first-person observations of spacecraft and NASA missions in action. Key scientific results illustrated with video presentations and supporting imagery are imbedded contextually into the solar system. The presentation will include a detailed demonstration of the pre-release software along with a description/discussion of how this technology can be adapted for planetaria. This work is being conducted by the Visualization Technology Applications and Development Group at NASA’s Jet Propulsion Laboratory, the same team responsible for “Eyes on the Earth 3D,” which can be viewed at climate.nasa.gov/eyes.html.